ACADEMY

## Art Curriculum Overview - Year 7

|  |  | Autumn 1 Colour theory | Autumn 2 Colour \& Leaves | Spring 1 Texture | Spring 2 Pattern | Summer 1 Portraits | Summer 2 Pop Art |
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| Learni outco compo knowl | es/ | To develop an understanding of the colour wheel \& colour theory. To explore different media \& techniques that employ knowledge \& skills from this half term. | To develop knowledge \& skills in observing \& recording natural forms. To experiment with a range of media \& use these to create a final artwork. | To develop an understanding that texture can be the 'illusion' or tactile. To use pencil \& crayon to explore creating the illusion of texture. To create 3D (tactile) textures by manipulating paper. | To develop an understanding of pattern as a regularly repeated arrangement. To be able to identify patterns in different artwork \& how artists have created \& incorporated pattern in their work | To develop knowledge \& understanding of Portraiture. To understand how to use guidelines to help construct faces \& features. To explore examples of portraits by different artists | To develop knowledge of the Pop Art Movement, its inspirations, styles, \& at least two artists who have created work in that style |
|  | Declarative <br> - knowing what | - To know the colour wheel is arranged in primary \& secondary colours <br> - To know that the colour wheel can be used to workout other colour facts complimentary colours, warm colours, cool colours etc. <br> - To know the term 'pastel' \& know how to create pastel shades. <br> - To know the terms foreground \& background <br> - To know the terms collage \& mixed media <br> - To know the . | - To know the primary \& secondary colours <br> - To know what is meant by natural forms <br> - To know the characteristics of a leaf <br> - To understand what 'taking a rubbing' means <br> - To know what 'resist' means; \& that this is also an art technique <br> - To know what a +'wash' is. <br> - To know the colours that are warm <br> - To know what printmaking is <br> - To know the complementary colour pairs <br> - To know what tissue paper is \& how it differs from drawing paper <br> - To know the term | - To know that texture can be touch (tactile) or 'illusion' <br> - To know that the illusion of texture can be created by the use of small, repeated marks. <br> - To know that different pencils \& crayons will create different marks \& dark, mid \& light tones. <br> - To understand that varying the amount of pressure applied to a drawing tool will create different tones <br> - To know what graduated colour means <br> - To understand the term 'ground' <br> - To understand the term 'weaving' <br> - To know that 3D paper textures can be created by | - I know that pattern can be a random/irregular repetition of a motif. <br> - I know that pattern can also be structured and arranged in an order <br> - I know that Escher created repeat patterns within his drawings. <br> - I know the name of a British artist/designer who is famous for his pattern design.. <br> - I know how to 'mirror' an image to create a repeat pattern. <br> - I know that Gustav Klimt was Austrian painter <br> - I know that Klimt incorporated patterns into his work <br>  | - To know what 'portrait' means <br> - To know the meaning of symmetry <br> - I know what profile means <br> - To know how to construct a portrait with the help of guide/construction lines. <br> - To know charcoal will create strong black marks \& chalk for highlights <br> - To know the term directional light \& how this affects 3D forms <br> - To know there is a portrait artist called Julian Opie; I know he simplifies his portraits. <br> - To know what a selfie is \& how to create one <br> - To know how Klimt created pattern \& use that knowledge to fill the background to my | - To know the term Pop Art \& why it has that title. <br> - To know style of work created by the US artist Lichtenstein <br> - To know the term onomatopoeia <br> - To know \& understand what the primary colours are \& what flat tone means <br> - To be able to create art in the style of Lichtenstein <br> - To Know M Craig-Martin is a British Pop Artist <br> - To know how Craig-Martin incorporates observational drawing in his work. <br> - To know how to create observational drawings from objects. <br> - To know what is |


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|  |  | overlap | manipulating paper using different techniques. | Klimt to inspire, \& create, my own patterns | second portrait with Klimt's (HT4) inspired patterns | meant by 'complex design,' <br> - To know colour will be applied in the style, \& colour palette of, Craig Martin |
| Procedural <br> - knowing how and when | - To know how the colour wheel is arranged in alternating primary \& secondary colours <br> - To know how the colour wheel can be used to workout other colour facts complimentary colours, warm colours, cool colours etc <br> - To know how to create pastel shades by adding lots of white. <br> - To know how the first part of each term foreground \& background, defines where to locate/place them <br> - To know how collage is created by overlapping \& assembling pieces of material <br> - To know how mixed media, mixes different materials (or media) into one artwork. | - To understand how to execute a 'rubbing' <br> - To know how to explain' natural forms' <br> - To know how to observe \& record the characteristics of a leaf <br> - To be able to create \& apply a wash <br> - To understand what 'resist' means; \& be able to experiment with this technique <br> - To be able to identify the warm colours <br> - To understand the term printmaking \& can create a simple print using leaf forms, <br> - To be able to work out the complementary pairs by using a colour wheel <br> - To understand the terms collage \& overlap <br> - To be able to exploit the qualities of tissue paper to create a warm tones collage background to print onto | - To know how to describe the difference between tactile \& illusion <br> - To know how to create the illusion of texture by the use of small, repeated marks. <br> - To know how to select a higher value $B$ pencil to create really dark tones <br> - To understand how to control pressuremore for dark tones \& less for lighter tones <br> - To know how to use crayon to graduate \& blend colours <br> - To be able to create a 'ground' using oil pastels; \& then build texture by applying consecutive layers of marks or shapes <br> - To be able to alternate strips of paper to create a woven texture <br> - To know how to experiment with techniques to | - To be able to *identify random \& ordered patterns <br> - To be able to explain, \& identify, random \& irregular patterns <br> - To be able to locate \& comment on Escher's use of repeat pattern in his work <br> - To be able to recognise, \& comment on, the floral patterns of W Morris <br> - To know how to mirror a motif to create a repeat pattern <br> - To be able to research the paintings of Klimt, \& his use of pattern. <br> - To be able to adapt the artists designs to inspire your own textural pattern | - To apply the rules o =f basketball to a game and officiate a game. <br> - To apply the three man weave into a game. <br> - To apply defensive zone marking into a game. <br> - To perform the jump shot in a drill and also in a conditioned game. <br> - To create tactics to outwit opponents. | - To know how the term Pop Art became applied to a Post War art style. <br> - To know how the style of Lichtenstein was inspired <br> - To know how the term onomatopoeia links to Pop Art <br> - To know what the primary colours are \& what flat tone means <br> - To be able to create art in the style of Lichtenstein <br> - To know how Craig-Martin incorporates observational drawing in his work. <br> - To know how to create observational drawings from objects. <br> - To know how to create a 'complex design,' using your drawings <br> - To know how colour will be applied \& use the style \& colour palette of Craig Martin |


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|  |  |  | manipulate paper \& create 3D textures |  |  |  |
| National Curriculum reference | National Curriculum for Art \& Design at KS3 pupils should be taught to: <br> - develop their creativity \& ideas, \& increase proficiency in their execution. They should develop a critical understanding of artists, architects \& designers, expressing reasoned judgments that can inform their own work. <br> - to use a range of techniques to record their observations in sketchbooks, journals \& other media as a basis for exploring their ideas. <br> - to use a range of techniques \& media, including painting <br> - to increase their proficiency in the handling of different materials <br> - to analyse \& evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work <br> - take about the history of art, craft, design \& architecture, including periods, styles \& major movements from ancient times up to the present day |  |  |  |  |  |
| Common misconceptions | What do I need know about art? How will art help me in the future? What good will knowing about colour do me? | Leaves? Isn't that biology - plants \& stuff? They're just the green bits on twigs. Aren't they all the same shape? | What is texture? <br> Dunno? Its sewing isn't it? | Pattern is spots \& stripes. | Eyes are placed at the top of the head. (Should be about halfway). | Pop Art - is that fizzy drinks or pop music? Designing cans or bottles.. |

